

CHANNEL DIVINITY: ANGHARRADH'S FAVOR

Divine: **KEYWORDS**

No Action **REACTION** Ranged 10
ATTACK **TARGET** One ally

Trigger: You or an ally within range succeeds on a saving throw.

Effect: The target gains a +4 power bonus to saving throws until the end of his or her next turn.

Special: You must take the Angharradh's Favor feat to use this power.

Angharradh blesses those who show resolve and determination in the face of evil.

Feat Power FRPG-132

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: BERRONAR'S SALVE

Divine, Healing **KEYWORDS**

Immediate Reaction **REACTION** Ranged 10
ATTACK **TARGET** The triggering ally

Trigger: An ally drops to 0 hit points or fewer.

Effect: The target can immediately spend a healing surge.

Special: You must take the Berronar's Salve feat to use this power.

Berronar's merciful light shines down on a sorely wounded comrade, giving him or her the strength to continue.

Feat Power FRPG-132

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: BLESSING OF SILVANUS

Divine, Healing **KEYWORDS**

Free Action **REACTION** Close burst 5
ATTACK **TARGET** One ally in burst

Trigger: An ally within 5 squares spends a healing surge.

Effect: The target heals damage equal to your highest mental ability modifier.

Special: When you first take this power, choose Intelligence, Wisdom, or Charisma to determine the amount of regeneration this power grants.

Special: You must take the Blessing of Silvanus feat to use this power.

The deep vitality of the Oakfather wells up in your ally's heart. For a short time, his or her wounds close on their own.

Feat Power FRPG-132

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: CHAUNTEA'S BLESSING

Divine: **KEYWORDS**

No Action **REACTION** Close burst 10
ATTACK **TARGET** The triggering ally

Trigger: An ally within 10 squares fails a saving throw.

Effect: The target rerolls the failed saving throw with a +4 power bonus.

Special: You must take the Chauntea's Blessing feat to use this power.

Chauntea shields those who fight in her cause. With a single word of encouragement, your comrade rallies.

Feat Power FRPG-132

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: EYES OF SELÛNE

Divine: **KEYWORDS**

No Action **REACTION** Personal
ATTACK **TARGET**

Trigger: You fail a saving throw.

Effect: You can immediately reroll the saving throw you just failed.

Special: You must take the Eyes of Selûne feat to use this power.

Selûne watches over you. When your foes overwhelm you, she grants a silver flicker of hope.

Feat Power FRPG-133

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: FLEETNESS OF MIELIKKI

Divine: **KEYWORDS**

Minor Action **REACTION** Personal
ATTACK **TARGET**

Effect: You gain a +2 power bonus to speed and ignore difficult terrain until the end of your next turn.

Special: You must take the Fleetness of Mielikki feat to use this power.

Mielikki blesses you with the quickness of the sacred white hart of the High Forest.

Feat Power FRPG-133

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: GLITTERGOLD'S GAMBIT

Divine: **KEYWORDS**

Immediate Interrupt **REACTION** Close burst 10
ATTACK **TARGET** One ally in burst

Trigger: An ally in burst makes an attack roll or skill check.

Effect: The target immediately rerolls the attack roll or skill check he or she just made, but must keep the second result, even if it is worse.

Special: You must take the Glittergold's Gambit feat to use this power.

Time and again, Garl Glittergold turned misfortune into unexpected success. He helps one of your allies to do the same.

Feat Power FRPG-133

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: GOND'S CRAFT

Divine: **KEYWORDS**

Minor Action **REACTION** Personal
ATTACK **TARGET**

Effect: You gain a +2 power bonus to any one attack roll made with a magic item power until the end of your next turn.

Special: You must take the Gond's Craft feat to use this power.

Gond inspires you with an uncanny understanding of the device or weapon in your hand.

Feat Power FRPG-134

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: ILMATER'S MARTYRDOM

Divine, Healing **KEYWORDS**

Immediate Reaction **RA** ← Close burst 10

ATTACK TARGET The ally in burst damaged by a critical hit

Trigger: An ally in burst is damaged by a critical hit.

Effect: The target can immediately gain one healing surge and immediately spend it. You lose one healing surge.

Special: You must take the Ilmater's Martyrdom feat to use this power.

You give of your own strength so that a wounded ally might endure.

Feat Power FRPG-134

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: KELEMVOR'S JUDGMENT

Divine, Implement, Radiant **KEYWORDS**

Standard Action **RA** ← Close blast 5 (8 at 11th, 10 at 21st)

INT, WIS, or CHA vs WILL Each undead creature in blast

Hit: 1d12 + Wisdom modifier radiant damage. Increase damage to 2d12 + Wisdom modifier at 5th level, 3d12 + Wisdom modifier at 11th, 4d12 + Wisdom modifier at 15th, 5d12 + Wisdom modifier at 21st, and 6d12 + Wisdom modifier at 25th.

Miss: Half damage.

Special: You must take the Kelemvor's Judgment feat to use this power.

The undead exist in defiance of Kelemvor's will. You create a blast of brilliant light to burn these abominations into clean death.

Feat Power FRPG-135

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: OGHMA'S RECALL

Divine **KEYWORDS**

Minor Action **RA** Personal

ATTACK TARGET

Effect: Until the end of your next turn, you gain a +10 power bonus to all knowledge checks (made with the knowledge skills: Arcana, Dungeoneering, History, Nature, or Religion).

Special: You must take the Oghma's Recall feat to use this power.

You call upon Oghma for a flash of divine inspiration. Nothing can remain hidden from you for long.

Feat Power FRPG-136

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: POWER OF AMAUNATOR

Divine, Radiant **KEYWORDS**

Free Action **RA** Personal

ATTACK TARGET

Trigger: You hit an enemy with a power with the radiant keyword.

Effect: Your power deals an extra 1d10 radiant damage to all targets hit by the power used.

Special: You must take the Power of Amaunator feat to use this power.

Your radiant powers burn with the fury of the noontime sun.

Feat Power FRPG-136

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: RIGHTEOUS RAGE OF TEMPUS

Divine **KEYWORDS**

Minor Action **RA** Personal

ATTACK TARGET

Effect: If the next attack you make with a weapon before the end of your next turn hits the target, it becomes an automatic critical hit.

Special: You must take the Righteous Rage of Tempus feat to use this power.

Tempus guides your arm and lends weight to your strike.

Feat Power FRPG-136

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: SHEELA PERYROYL'S GIFT

Divine **KEYWORDS**

Minor Action **RA** ← Close burst 10

ATTACK TARGET You or one ally in burst

Effect: The target immediately rolls a saving throw.

Special: You must take the Sheela Peryroyl's Gift feat to use this power.

You invoke Sheela Peryroyl's blessing to free yourself or an ally from some harmful effect.

Feat Power FRPG-136

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: SUNE'S TOUCH

Divine **KEYWORDS**

Minor Action **RA** ← Close burst 1

ATTACK TARGET One ally in burst

Effect: The target gains a +2 power bonus to his or her next attack roll or skill check made before the end of your next turn.

Special: You must take the Sune's Touch feat to use this power.

Invoking Sune's name, you help an ally against a challenging foe.

Feat Power FRPG-137

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: TORM'S JUSTICE

Divine **KEYWORDS**

Minor Action **RA** Personal

ATTACK TARGET

Effect: You gain a +2 power bonus to attack rolls against bloodied enemies until the end of your next turn.

Special: You must take the Torm's Justice feat to use this power.

The sight of evil fills Torm with a cold, clear wrath. When you invoke his name, his just anger becomes yours.

Feat Power FRPG-137

ENCOUNTER PRAYER **DUNGEONS & DRAGONS**

CHANNEL DIVINITY: TYMORA'S COIN

Divine: **KEYWORDS**

No Action **ATTACK** **RANGE** **TARGET** Personal

Trigger: You roll a natural 1 or natural 20 on an attack roll or saving throw.

Effect: Once before the end of your next turn, you can roll d20 twice for an attack roll or a saving throw and use whichever d20 result you prefer.

Special: You must take the Tymora's Coin feat to use this power.

Fortune begets fortune. Misfortune begets fortune. That is the blessing of Tymora.

Feat Power FRPG-137

CHANNEL DIVINITY: WAUKEEN'S SILVER TONGUE

Divine: **KEYWORDS**

Immediate Interrupt **ATTACK** **TARGET** Close burst 10
One ally in burst

Effect: The target rerolls a Bluff, Diplomacy, or Intimidate check he just rolled, with a +5 power bonus. He uses the new result, even if it is lower than the original result.

Special: You must take the Waukeen's Silver Tongue feat to use this power.

You silently invoke Waukeen's power to bestow eloquence and persuasiveness on your friend.

Feat Power FRPG-137

KEYWORDS USED

ACTION	+	←	✦	RANGE
VS				TARGET
ATTACK	DEFENSE	TARGET		

ADDITIONAL EFFECTS FROM RACE, CLASS, FEAT, ETC.

CLASS LEVEL PAGE

KEYWORDS USED

ACTION	+	←	✦	RANGE
VS				TARGET
ATTACK	DEFENSE	TARGET		

ADDITIONAL EFFECTS FROM RACE, CLASS, FEAT, ETC.

CLASS LEVEL PAGE

KEYWORDS USED

ACTION	+	←	✦	RANGE
VS				TARGET
ATTACK	DEFENSE	TARGET		

ADDITIONAL EFFECTS FROM RACE, CLASS, FEAT, ETC.

CLASS LEVEL PAGE

KEYWORDS USED

ACTION	+	←	✦	RANGE
VS				TARGET
ATTACK	DEFENSE	TARGET		

ADDITIONAL EFFECTS FROM RACE, CLASS, FEAT, ETC.

CLASS LEVEL PAGE

KEYWORDS USED

ACTION	+	←	✦	RANGE
VS				TARGET
ATTACK	DEFENSE	TARGET		

ADDITIONAL EFFECTS FROM RACE, CLASS, FEAT, ETC.

CLASS LEVEL PAGE

KEYWORDS USED

ACTION	+	←	✦	RANGE
VS				TARGET
ATTACK	DEFENSE	TARGET		

ADDITIONAL EFFECTS FROM RACE, CLASS, FEAT, ETC.

CLASS LEVEL PAGE